### Political Mechanism Design

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#### Outline

#### Introduction

**US** Political Mechanism

**Empirical Framework** 

**Estimation Results** 

Research Directions

▶ What are the short/long-run effects of different constitutional reforms?

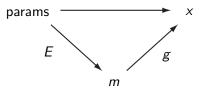
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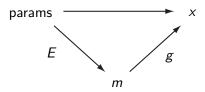
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- Specifically, we are interested in the effects of changes in institutional variables (e.g., veto, veto override, supermajoritarian voting rules, number of legislative chambers, staggered Senate elections).

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- We focus on US national politics.
- Specifically, we are interested in the effects of changes in institutional variables (e.g., veto, veto override, supermajoritarian voting rules, number of legislative chambers, staggered Senate elections).
- ► The approach accounts for policy dynamics, the existence of a mechanism currently in place, historical data, and the possibility of estimating environmental parameters.

▶ The well-known Mount-Reiter schematic:

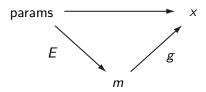


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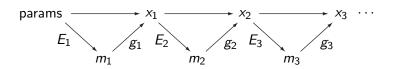
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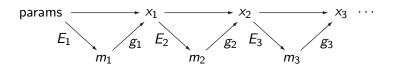
- ▶ In the standard framework, agents know the parameters (e.g., preferences), planner does not, and the mechanism is executed in "one shot."
- Planner's objective may be to maximize expected social welfare with respect to a prior on (or point estimate of) parameters.

▶ The dynamic Mount-Reiter schematic:



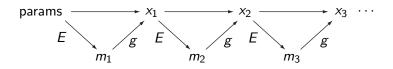
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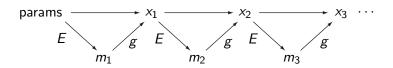
- ▶ The mechanism is repeated over an infinite horizon.
- ▶ Given outcome  $x_{t-1}$ , agents choose  $m_t$ , which produces outcome  $g_t(x_{t-1}, m_t)$ .

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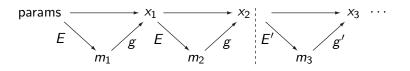
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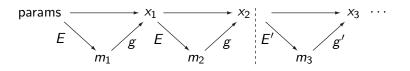
- ▶ Political constraints impose something like institutional stationarity, among other things.
- ▶ And tractability constraints impose strategic stationarity.

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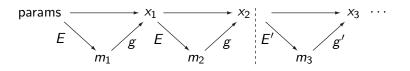
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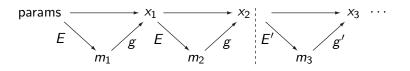
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- ▶ Choose g' to maximize estimated voter welfare.

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- Similar to regulation of an industry?

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  - multiple (two) issue dimensions
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- We can consider modifying the veto rule, veto override, number of legislative chambers, timing of elections, term limits, office benefit, agenda control, etc.

- ▶ We do not incorporate:
  - private information
  - enforceability
  - voting with feet, secession
  - endogenous parties, candidates
  - interest groups
  - economy

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- We endogenize elections by adding a "swing voter," whose decisions determine national electoral outcome.
- ▶ Political interaction determines policy from a finite policy space over an infinite horizon.

# Timing, given $ps^0$ and $x^0$

## Electoral Stage:

- electoral state es is realized
- voter chooses action a

IIS Political Mechanism Details

## Policy Stage:

- political state ps is realized
- office holders realized
- status quo realized
- politicians' preference shocks θ realized
- ▶ proposer ℓ drawn
- $\blacktriangleright$   $\ell$  proposes policy y
- vote on policy proposal
- outcome x is determined.

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- ▶ Discount factor  $\delta \in [0, 1)$ .

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$$\phi: \mathit{ES} \times \mathit{X} \times \mathbb{R}^{|\mathit{A}|} \to \mathit{A}.$$

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Elected politician's approval strategy is

$$\alpha_{\tau}: PS \times X \times \Theta \times X \rightarrow \{0,1\}.$$

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#### **Theorem**

Assume  $\epsilon$  and  $\theta$  have finite expectation. An equilibrium in pure strategies exists (by Brower's theorem).

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  - ▶  $a_S^t = 0$  if the majority of Senators elected in that year belonged to the Republican party, and  $a_S^t = 1$  otherwise.

YEAR	ap	as	ан	President	Senate	House	PT
1952	0	0	0	R	R	R	1
1954	-	1	1	R	D	D	1
1956	0	1	1	R	D	D	2
1958	-	1	1	R	D	D	2
1960	1	1	1	D	D	D	1
1962	-	1	1	D	DS	D	1
1964	1	1	1	D	DS	DS	1
1966	-	1	1	D	D	D	1
1968	0	1	1	R	D	D	1
1970	-	1	1	R	D	D	1
1972	0	0	1	R	D	D	2
1974	-	1	1	R	D	DS	1
1976	1	1	1	D	D	DS	1
1978	-	0	1	D	D	D	1
1980	0	0	1	R	R	D	1
1982	-	1	1	R	R	D	1
1984	0	0	1	R	R	D	2
1986	-	1	1	R	D	D	2
1988	0	1	1	R	D	D	1
1990	-	1	1	R	D	D	1
1992	1	1	1	D	D	D	1
1994	-	0	0	D	R	R	1
1996	1	0	0	D	R	R	2
1998	-	1	0	D	R	R	2
2000	0	1	0	R	R	R	1
2002	-	0	0	R	R	R	1
2004	0	0	0	R	R	R	2
2006	-	1	1	R	D	D	2

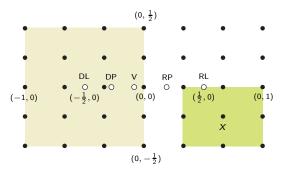
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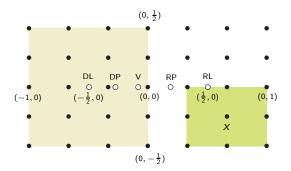
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- We compute equilibria to evaluate an aggegrated likelihood in order to estimate model parameters.
- We (can) use model predictions at estimated parameter values to evaluate competing explanations for observed phenomena, evaluate role of different institutions, and perform constitutional experiments.

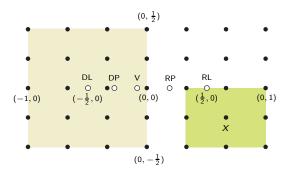
▶ Policy space is 7 × 5 grid.



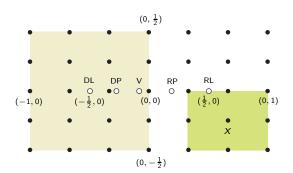
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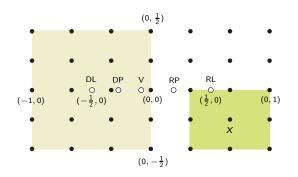
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- Noise on status quo and politician's utilities is uniform.
- Noise on voter's action-specific payoff is extreme value.



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Given probability of initial observation, the likelihood is:

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Since we don't observe the policies, we integrate them out.



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  - The degree majority party agenda control in each chamber,  $\mu$  ( $\mu=0$  means all legislators have equal probability of proposing,  $\mu=1$  only members of the majority party can)
  - $\blacktriangleright$  A dispersion parameter for the voter's preference shock,  $\beta$ .

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  - 2. Estimate  $(\delta, \hat{x}_v, \lambda, b, \mu, \beta)$  maximizing the likelihood over a coarse grid (current estimates are "rough").

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## Stage II Estimation

Parameter	MLE	MLE $(\delta = 0)$
δ	0.75	0
Ь	1.5	NA
$\lambda$	0	0
$\hat{x}_{v}$	-0.375	-0.5
$\beta$	30	30
$\mu$	0.5	0
LogLikelihood	-75.03	-78.73

- Pro-Democratic party bias.
- Presidents race to the 'median'.
- We can reject the hypothesis that  $\delta = 0$ .
- Majority control of the agenda.

► Stage | Estimation



# Invariant Distribution over Types of Government

Term half	1st half $(M=1)$				2nd half $(M = 2)$			
President	Repul	olican	lican Democrat		Republican		Democrat	
Gov't	Unif.	Div.	Unif.	Div.	Unif.	Div.	Unif.	Div.
MLE	0.07	0.43	0.21	0.29	0.07	0.43	0.21	0.29
data	3	6	4	1	1	8	3	2

# Invariant Distribution over Voter Choices in Mid-Term Elections

Vote for Senate	R	R	D	D
Vote for House	R	D	R	D
MLE	0.15	0.25	0.18	0.42
data	2	1	1	10

# Invariant Distribution over Voter Choices in Presidential Elections

Pres. Vote	R	R	R	R	D	D	D	D
Senate Vote	R	R	D	D	R	R	D	D
House Vote	R	D	R	D	R	D	R	D
MLE	0.07	0.13	0.09	0.21	0.07	0.13	0.09	0.21
data	2	3	1	3	1	0	0	4

#### Mid-Term Transitions

Term half	2nd half $(M = 2)$					
	President		Repul	olican	Democrat	
		Gov't	Unif.	Div.	Unif.	Div.
	Rep	Unif.	0.27	0.73	-	_
1st half	Rep	Div.	0.12	0.88	_	_
(M=1)	Dem	Unif.	_	_	0.57	0.43
	Dem	Div.	_	_	0.31	0.69
	Rep	Unif.	1	2	_	_
1st half	Rep	Div.	0	6	_	_
(M=1)	Dem	Unif.	_	_	3	1
	Dem	Div.	-	-	0	1

#### Transitions in Presidential Election Periods

Term half	1st half $(M=1)$					
	President		Republican		Demo	ocrat
		Gov't	Unif.	Div.	Unif.	Div.
	Rep	Unif.	0.13	0.37	0.10	0.40
2nd half	Rep	Div.	0.06	0.44	0.23	0.27
(M=2)	Dem	Unif.	0.03	0.47	0.28	0.22
	Dem	Div.	0.10	0.40	0.16	0.34
	Rep	Unif.	1	0	0	0
2nd half	Rep	Div.	0	4	3	0
(M=2)	Dem	Unif.	0	2	1	0
	Dem	Div.	1	0	0	1

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- Moderate presidents.
- ► Evidence of forward looking players.
- ► Some evidence of majority party control of the agenda.
- Farsighted electorate and politicians' choice of policy lead to serially correlated choices in the two chambers.

#### Outline

Introduction

**US** Political Mechanism

**Empirical Framework** 

**Estimation Results** 

Research Directions

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- ▶ Institutional experiments: veto rule, veto override, number of legislative chambers, timing of elections, term limits, office benefit, agenda control, etc.

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- ▶ The voter cast two ballots  $a_H \in \{0,1\}$ ,  $a_S \in \{0,1\}$  in midterm election periods, and an additional ballot  $a_P \in \{0,1\}$  in presidential election periods.

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  - ► *a<sub>P</sub>* determines the president's party.

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- ► The game moves to the next period, with a new electoral state being drawn.





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- ► For the House:

	level Democratic representation				
	3	4	5	6	
$a_H = 0$	3/28	25/28	0	0	
$a_H = 1$	0	0	25/28	3/28	

# Stage I Estimation

#### ► For the Senate:

	level Democratic representation				
	initial	3	4	5	6
$a_S'=0$	3	1/2	1/2	0	0
	4	1/15	14/15	0	0
	5	0	6/11	5/11	0
	6	0	0	1	0
$a_S'=1$	3	0	1	0	0
	4	0	5/11	6/11	0
	5	0	0	14/15	1/15
	6	0	0	1/2	1/2

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► Estimated probabilities:

$q_h$	0.855
$q_s$	0.920
$q_p^1$	0.929
$q_p^2$	0.727